



Gethsemane Gonzalez

Visual Development | Design | Illustration

Los Angeles, CA 

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EDUCATION

Otis College of Art and Design
B.F.A Digital Media, May 2022

SKILLS

Artistic

- Visual Development
- Character Design
- Environmental Design
- Visual Storytelling
- Color Scripts
- Illustration

Software

- Adobe Photoshop,
- Adobe After Effects,
- Autodesk Maya,
- Clip Studio Paint,
- Procreate

Language

- English
- Spanish

EXPERIENCE

Teaching Assistant | Jan 2020 - Present
Otis College of Art and Design

The Essentials | 2021 - Present

- Assisted in teaching students about composition, lighting, and color for illustration through feedback, critiques, and paint overs
- Taught students to convey mood and visual storytelling through their illustrations in both traditional and digital mediums.

Dynamic Urban Environment Sketching | 2021

- Helped students learn how to design urban environments in an appealing and visually interesting manner through the use of architectural design, lighting, and composition
- Ensured that students' work was submitted and organized in their designated folders

Visual Poetics | 2020

- Helped students learn how to plan, film, and edit music videos using Premiere Pro and After Effects
- Taught how to use different camera angles, transition effects, and shot compositions to create a video that shows proficiency with visual storytelling

2D Game Artist | Sep 2021 - Present
USC Advanced Game Program

That's Not How It Happened

- Provided concept sketches and final assets for characters, environments, and prop assets while meeting deadlines and going through weekly revisions
- Collaborated alongside 20+ creatives under the guidance of the game director and art director to create original artwork and game assets
- Assisted in developing the art style for the Interstitial Section based on the art director's initial style guide and mood boards

Collaborative Projects | 2019 - Present
Illustrator for Zine Projects

"Psyncin in the ZaiNE" & "Happily Ever After"

- Collaborated in a deadline-driven environment with 30+ creative individuals to design and create a variety of illustrations from concept to completion.